



TEACHING METHODS

Kahoot!

MATERIALS NEEDED FOR TEACHING:

- ELECTRONIC DEVICE (TABLET, LAPTOP, PHONE, ETC.)
- KAHOOT CODE
- QUESTIONS, ANSWERS, AND PICTURES THAT WILL BE PRESENTED IN THE GAME

EMPOWERING LEARNING:

- ENGAGES ALL 8 MULTIPLE INTELLIGENCES
- HELPS WITH STUDENT'S CLASS PARTICIPATION
- INCREASES STUDENT ENGAGEMENT AND INTERACTION
- PROMOTES A SAFE AND POSITIVE LEARNING ENVIRONMENT

DESCRIPTION

Kahoot! is a game-based online learning platform that makes it easy to create, share, host and play learning games or trivia quizzes in minutes.

INSTRUCTIONS FOR TEACHING

- visit [Kahoot.com](https://kahoot.com)
- create an account by clicking 'Sign Up' at the top of the page
- once account is created, click 'Create' at the top right corner of the home page to create a game
- choose which kahoot you would like to create: Quiz, Jumble, Discussion, or Survey
- once desired game-input-page populates, fill in the details such as title, description, pictures, videos, and more
- on the next page, you will want to add your questions, answers, and time limits
- verify your questions and answers are correct
- credit your resources
- review game before publishing
- publish your game for public or private viewing
- share game code with class

IDEAS FOR USING THIS METHOD

- Can be used for any subject
- Great for creating surveys, quizzes, discussions, or jumbles
- Great for engaging or re-engaging students interests
- Can be used for educational purposes or just for fun with family, friends, peers, or co-workers